

Academic Publications

Cavallo, D., Papert, S., Sipitakiat, A., Basu, A., Bryant, S., Welti-Santos, L., Maloney, J., Chen, S., Asmussen, E., Solomon, C., Ackermann, E. [*RoBallet: Exploring Learning through Expression in the Arts through Constructing in a Technologically Immersive Environment*](#). In International Conference on the Learning Sciences Proceedings, Santa Monica, California, June, 2004.

Cavallo, D., Sipitakiat, A., Basu, A., Bryant, S. [*Opening Pathways to Higher Education through Engineering Projects*](#). In American Society for Engineering Education Proceedings, Salt Lake City, Utah, June 2004.

Cavallo, D., Blikstein, P., Sipitakiat, A., Basu, A., Camargo, A., Lopes, R., Cavallo, A., [*The City that We Want: Generative Themes, Constructionist Technologies and School/Social Change*](#). International Workshop on Technology for Education in Developing Countries, Joensuu, Finland, August, 2004.

Basu, A. [*Full-Contact Poetry: Creating Space for Expression*](#). In Eurologo Proceedings, Porto, Portugal, pp. 323-333, 2003.

Basu, A. and Cavallo, D. [*Full-Contact Poetry: Creating Space for Poetic Collaboration*](#). In Computer Support for Collaborative Learning Proceedings, Bergen, Norway, pp. 281-285, 2003.

Basu, A. and Cavallo, D. [*Children as Designers of Full-Contact Poetry*](#). In Technologies for Interactive Digital Storytelling and Entertainment Proceedings, Darmstadt, Germany, pp. 328-336, 2003.

Cassell, J., Ananny, M., Basu, A., Bickmore, T., Chong, P., Mellis, D., Ryokai, K., Smith, J., Vilhjalmsson, H., Yan, H. [*Shared Reality: Physical Collaboration with a Virtual Peer*](#). ACM CHI 2000 Conference Proceedings, The Hague, The Netherlands, 2000.

Invited Talks

Direct Encounters with History: Summer of Darkness and the Performance of Archive at Southern Methodist University in Dallas, Texas. Final lecture in the *Data is Made Up of Stories: University-wide Futures from the Digital Humanities* series. December 5, 2016.

Projects

Co-creator of the [*Summer of Darkness*](#) iOS app, a digital humanities project that was launched in May 2016.

Exhibits

The *Summer of Darkness* iOS app was displayed at Arizona State University's National Science Foundation-funded Frankenstein Bicentennial Project as part of their "Frankenstein at 200" exhibit at Hayden Library. August 30-December 10, 2016.

Selected Press and Profiles

Newitz, A. [*A new app reveals apocalyptic history behind novel Frankenstein*](#). Ars Technica. July 27, 2016.

Anderson, P. *Storytelling about Storytelling: Switzerland's 'Summer of Darkness' App*. Publishing Perspectives. July 21, 2016.

Tharoor, I. *200 years ago, the sky went dark and there was no summer*. The Washington Post. May 12, 2016.

Sempere, A. *How to get kids reading and writing over the summer*. Guest post on The Answer Sheet by Valerie Strauss. Washington Post. July 3, 2012.

Jackson, N. *Students Grade Themselves: Six ways to get your students involved in year-end assessments*. Scholastic Instructor. Spring 2012.

Moore, M. *The write stuff motivates her*. Boston Business Journal. February 24, 2012.

Conference Organization

Co-Director of the Society of Children's Book Writers and Illustrators 2010 annual conference in New England. Theme: "Moments of Change" on the impact of technology on children's book creators and their audiences. 500 participants and 50 faculty members. May 14-May 16, 2010.

Co-Director of the Society of Children's Book Writers and Illustrators 2009 annual conference in New England. Theme: "Many Voices" on diversity in children's literature. 500 participants and 50 faculty members. April 24-April 26, 2009.

Professional Memberships

- The International Association for College Admission Counseling
- The Society of Children's Book Writers and Illustrators